



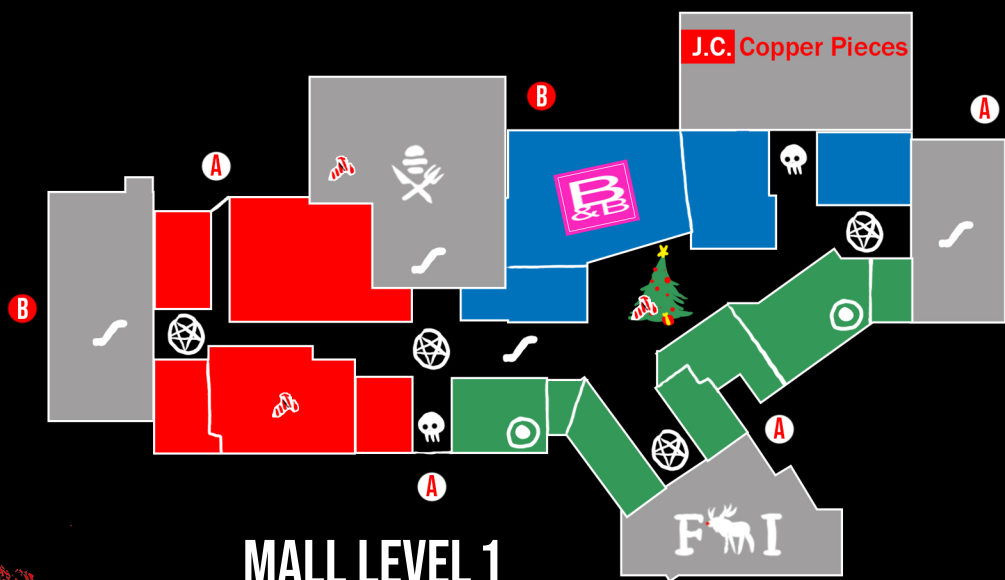
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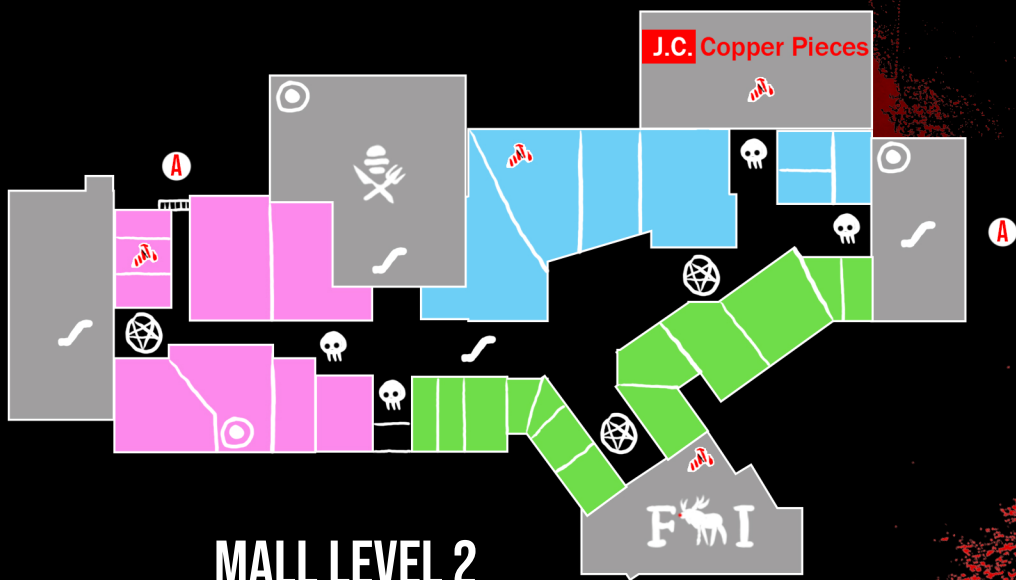
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# NECROPANCER AND THE MALL SANTA MASACRE

**Overview:** You're wearing holiday themed costumes while volunteering at the mall's Christmas Town when an evil wizard dressed as Prancer unleashes a ghost-blizzard santa-storm that sends the mall into an arctic pocket dimension. You must assemble the Candy Cane of Doom, confront Necropancer, and reverse his necrocamera spell to save the holiday season across the multiverse.



MALL LEVEL 1



MALL LEVEL 2

## ECTO PLAZA MALL LEGEND

	CCoD COMPONENT		MASSAGE CHAIRS
	FOOD COURT		ESCALATOR
	MALL ENTRANCE A		DIRECTORY SIGN
	MALL ENTRANCE B		DECKED HALLS

## NECROPANCER SPELLS

- His antlers are deadly knives that can be fired as a ranged weapon.
- Ray of frost that causes a snow cloud to form above you until dispelled.
- Summon 1d6 zombie snowmen.
- Summon mildew cookies. All within 30' must make a will save to not eat a cookie. If you eat the cookie, you grow a fungus inside of you that turns you into a mildew monster.

## MALL SANTA GHOST ENCOUNTERS

- When entering a new room roll 1d2:
- 1) Frightful:** can be drunk santa, trash monster, coin golem, vampire, etc..
  - 2) Delightful:** can be actual Santa, polar bear with soda, nerd santa, ninja santa, etc...

**Opening scene:** Children are lined up to get their photo taken with Santa. Photographer Necropancer sucks this santa into his necrocamera to complete his evil spell's ritual, sending the mall into the Polarvoid, a candy-cane-world pocket dimension floating in a peppermint swirling void. Necropancer gives a villainous monologue about how much he hates good & happiness, and now he's ending the holiday season across the multiverse. He then releases the souls of captured mall santas from thousands of dimensions to haunt the festive halls of this mall.

**Necropancer (he/him):** Dressed as Prancer, this ancient wizard with gnarled fingers, glowing purple eyes and a long white beard will swear that he's just another teen.

**Mildew Monsters:** Those who eat a mildew cookie become mindless, sweets-craving zombies until they can receive the cinnaboon antidote.

**Candy Cane of Doom (CCoD):** This magic sword is split into eight pieces and hidden throughout this mall. Once assembled, it can kill Necropancer and turn him into a ghost santa.

**Polarvoid Necrocamera:** This polaroid-style camera is a holding tank for ghost santas. Holding it controls the released mall santa ghosts against their will. Necropancer used its power to teleport this mall to the Polarvoid. Turn Necropancer into a ghost and suck him into the necrocamera to reverse the spell.

**Necropancer cultists:** These followers of Necropancer are goth, teen, necromancers dressed as reindeer, elves, snowmen, etc... Each reindeer is guarding a piece of the CCoD in a specific shop.

**Rudolph AKA Cory the Mall Ninja (he/him):** He's been hunting Necropancer across dimensions, and now, undercover as Rudolph, he's infiltrated this group and knows the locations of the CCoD pieces. He's equipped with a bandoleer of energy drinks, weapons that are more fashion than function, on-point eyeliner and an incredible knowledge of malls. He'll give you the following mall boons if you go through a training montage: **1) Cinnaboon Antidote** to counteract the mildew possession. **2) Wallflowering** against a wall to become invisible. **3) Mall Directory Sense** to know where to find whatever you need if it exists in the mall. **4) Teleportation Rune.** Go to any mall directory in the halls to teleport to the store you touch.

**Ecto Plaza Mall:** Decorated for the holidays, this mall has all the stores you'd expect, and the following ones that are important to the story. The second floor overlooks various plazas, fountains, skating rinks and other holiday fun on the first floor. Booby trapped massage chairs are at kiosks throughout the mall, save vs. will to ever leave this comfy chair.

- Christmas Town:** In the center of the mall is a 50' tall Xmas tree surrounded by presents. It's connected to a tower with Santa's house on top, where children take photos with Santa until Necropancer turns it into his wizard tower. This is ground zero.  
**CCoD component:** icicle xmas tree ornament.  
**Cultists:** Necropancer & minions.

- Cory's Weapons Shop:** Rudolph's shop is filled with cheap ninja weapons, vases, stress balls & anime headbands.  
**CCoD component:** Katana handle.  
**Cultist:** Bone Blitzzen has discovered Rudolph's secret. Stop him before he tells Necropancer.

- Food Court:** Fast food restaurants including Cinneboon guarded by a mutant partridge in a pear tree.  
**CCoD component:** Toothpicks.  
**Cultist:** Dasher the Blood Splasher.

- B&B Works:** Soaps and lotions for your body, and bath bombs that are actual bombs guarded by eight maids a' milking.  
**CCoD component:** Bath Bomb.  
**Cultist:** Death Dancer.

- Fabercrombie & Itch:** Fashionable clothing store for preppy teens run by apathetic employees who don't break mall rules.  
**CCoD component:** Advertisement Poster.  
**Cultist:** Vix-six-six-en.

- Computer Store:** Sells sleek, modern & soulless products. You need to schedule time with "the genius," a mega-nerd santa who's floating like a guru with metal tube brain implants sticking out of his head. Answer three tech riddles and he'll give you the chosen CPU.  
**CCoD component:** CPU.  
**Cultist:** Comestopheles.

- J.C. Copper Pieces:** This department store has a disturbing amount of mannequins that come to life to spray you with overpowering perfumes.  
**CCoD component:** At the jewelry counter is a mannequin arm with a fancy ring.  
**Cultist:** Crypt Cupid.

- Toy Store:** Good luck finding the last Turbo Ruxspin. This cute, animatronic, hip-hop toy bear that plays messages recorded on an audiotape is the hottest gift of the year. The cassette's side-B is "Last Christmas" by Wham. Play it and you lose Whamageddon.  
**CCoD component:** Turbo Ruxspin. Record the verbal component incantation onto its cassette.  
**Cultist:** Donnermancer.

**Decked Halls:** Behind the shops are a labyrinth of corridors lining the perimeter of the mall. The only safe place from the santa ghosts. Parents, children and mall refugees are in sleeping bags lining these hallways, safe after camping out to get their Turbo Ruxpin.

**Door to Outside A:** Leave one door and come back in another door on the other side of the mall.

**Door to Outside B:** Opens to the Polarvoid tundra protected by the gargantuan candy cane snow-worms.

